MANEUVER

Develop, demonstrate, and transition technologies that will increase the warfighting capabilities and effectiveness of the Marine Corps Air Ground Task Force (MAGTF). This Thrust will capture emerging and "leap ahead" technologies in the areas of mobility, materials, propulsion, survivability, and unmanned systems.

RECENT TRANSITIONS

GLADIATOR TACTICAL GROUND UNMANNED VEHICLE (FNC)

Transitioned to MCSC

RECONNAISSANCE, SURVEILLANCE, & TARGETING VEHICLE (FNC)

Transitioned to MCSC

MODELING & SIMULATION BASED DESIGN (D&I)

Transitioned to MCCDC

SHOCK MITIGATED SEAT - PHASE I (D&I)

Transitioned Phase I to MCSC

FOCUS AREA

SURVIVABILITY

MVR STO-1: Advanced power plants, drive trains, and suspensions

MVR STO-2: Advanced and composite materials to enhance the performance and survivability of combat vehicles

FP STO-3: Incorporation of improved materials for future vehicles and aircraft that provide improved levels of protection at reduced weight and volume

FP STO-4: Active protection system for vehicles against rocket propelled grenades.

UNMANNED SYSTEMS

MVR STO-6: Advanced robotic systems for ground combat

ADVANCED MOBILITY

MVR STO-1 MVR STO-2 MVR STO-3: Augmented cognition for combat vehicle crews and operators of maneuver systems

PROJECT

SURVIVABILITY SYSTEMS MATERIALS (D&I)

ELECTROMAGNETIC NON-EXPLOSIVE ARMOR (D&I)

ADVANCED ELECTROMAGNETIC ARMOR (D&I)

ULTRA ARMORED PATROL VEHICLE (D&I)

EXPLOSION RESISTANT COATING ACTD (D&I)

SHOCK MITIGATED SEAT - PHASE II (D&I)

COMBAT S&T WHOLE SYSTEM TRADE STUDY (D&I)

ACTIVE RPG
DEFENSE (FNC)

ULTRA APV SURVIVABILITY ENHANCEMENTS (Plus-Up)

GUNSLINGER HOSTILE FIRE DETECTION (FNC)

COGNITIVE ASSESSMENT & TASK MANAGEMENT (D&I)

COMBAT S&T VEHICLE MODELING & SIMULATION BASED DESIGN (D&I)

ELECTRONICALLY CONTROLLED ACTIVE SUSPENSION (D&I)

FUTURE TACTICAL TRUCK SYSTEM ACTD (D&I)

EFV OBSTACLE DETECTION SYSTEM (FNC)

EXPEDITIONARY DECISION SUPPORT SYSTEM (FNC)

BATTLEFIELD POWER GENERATION (FNC)

ADVANCED LEAD-ACID BATTERY (Plus-Up)

EXTREME TERRAIN MEDEVAC VEHICLE (Plus-Up)